## Garden Games

## High Five

## How to score:

$\checkmark$ Allow a time limit to get as many High 5's as possible.
$\checkmark$ Can you continue running until you achieve 10, 15 or 20 high 5's.

## How to Play:

Pairs set off running in opposite directions around the garden.$\checkmark$ When they meet each other, they must high 5 , turn around and run back in the opposite direction meeting each other again to high 5 .

